

PSE101 SOFTWARE ENGINEERING CONCEPTS AND METHODOLOGIES				
	L	T	P	Cr
	3	0	2	4.0
<p>Course Objectives: To apply principles of software development and evolution. To specify, abstract, verify and validate solutions to large-size problems, to plan, develop and manage large software and learn emerging trends in software engineering.</p>				
<p>Principles and Motivations: History; definitions; Engineered approach to software development; Software development process models from the points of view of technical development and project management: waterfall, rapid prototyping, incremental development, spiral models, Aspect Software Development, Agile Software Development, Emphasis on computer-assisted environments. Selection of appropriate development process.</p>				
<p>Software Development Methods: Formal, semi-formal and informal methods; Requirements elicitation, requirements specification; Data, function, and event-based modeling; Popular methodologies such as Yourdons SAD, SSADM; Managing the Software Projects</p>				
<p>Software Engineering Tools and Environments: upper and lower CASE tools, evolution of CASE tools-classification, features, strengths and weaknesses; ICASE; CASE standards. Role of the repository for supporting incremental development, software reuse</p>				
<p>Software Quality Assurance:SQA Tasks, Goals and Metrics, Software ReviewTechniques: Informal reviews-Formal Technical Reviews, Software Reliability, Software risk management, Case Studies. Real Time Systems</p>				
<p>Configuration Management: Need, Configuration management functions and activities; Configuration management techniques; Case studies.</p>				
<p>Software Testing Fundamentals: Basic Terminology, Testing Techniques and strategies. Brief introduction to various standards related to Software Engineering.</p>				
<p>Recommended Books</p> <ol style="list-style-type: none"> 1. Pressman, Roger, Software Engineering - A Practitioners Approach, McGraw Hill ,2014 8thed. 2. WamanJawadekar, Software Engineering: Principles & Practices, 1st edition 2004 3. Sommerville, Ian, Software Engineering, Addison-Wesley Publishing Company, 2006 8thed. 4. Jalote, Pankaj, An integrated Approach to Software Engineering, Narosa, 2005. 				